[¶ 0.1]



HIST 101 B: LECTURE 0

Questions & Feedback Always Welcome

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¶ 0.2

$\Delta t \approx 1$ hour → Dawn of Humanity to 1492





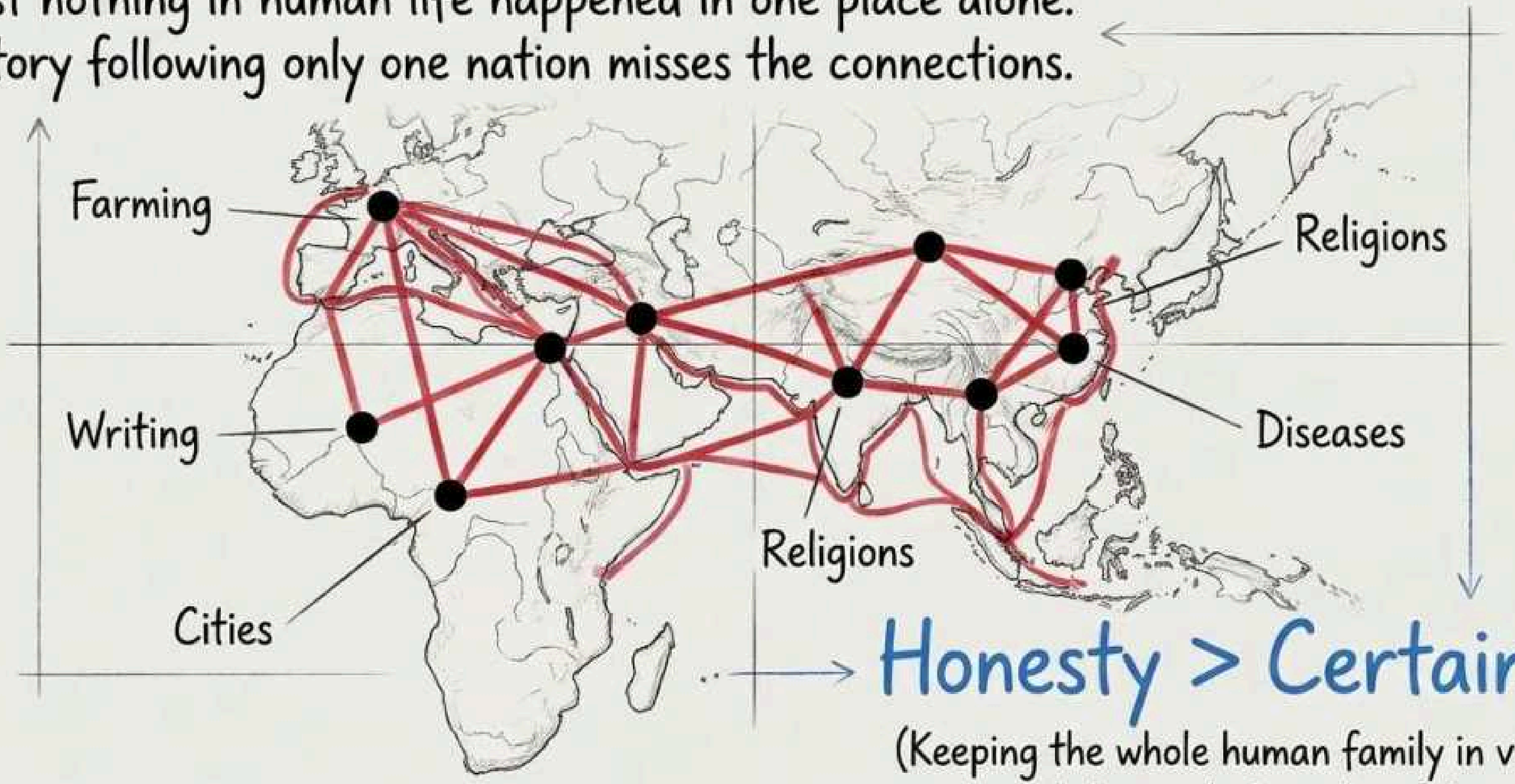
Across every inhabited continent.

Scraps of Evidence → Cohesive Story

The 'Why': A Network of Humanity

¶ 0.3

Almost nothing in human life happened in one place alone.
A history following only one nation misses the connections.



Honesty > Certainty

(Keeping the whole human family in view,
acknowledging what we do not know).

¶ 0.4



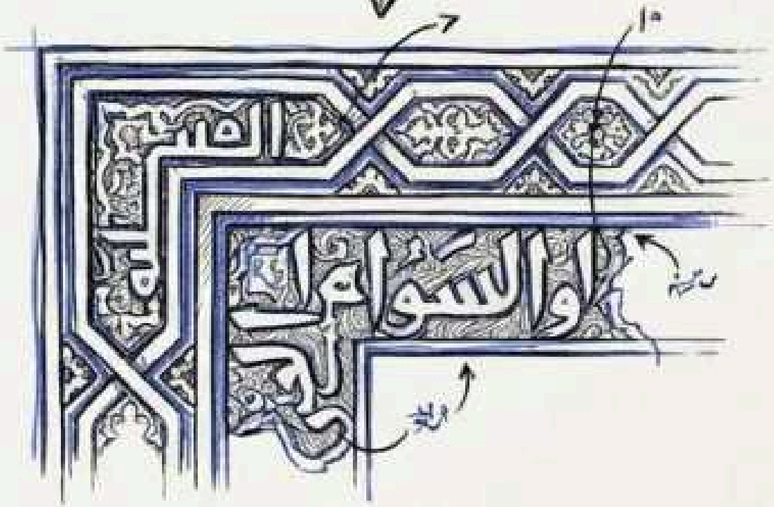
L1: Hunters & Gatherers → First Farms, Cities, & Writing



L2: Ancient Near East & The Greek World

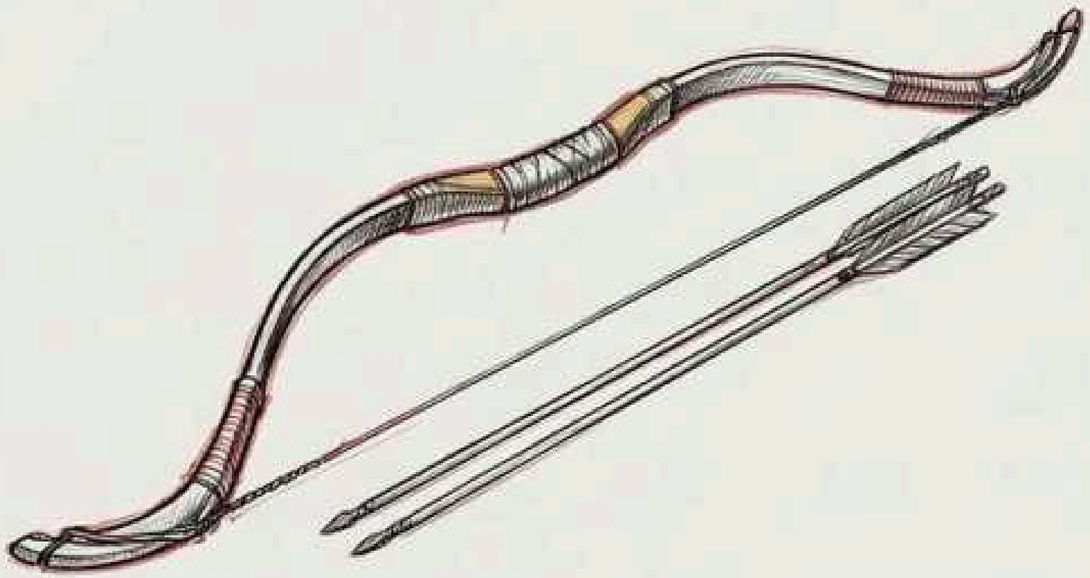


L3: Classical Empires (Rome, China, India)



L4: World Religions & The Rise of Islam

¶ 0.5



L5: The Medieval World (Europe, Africa, & Mongol conquests tying Asia together).



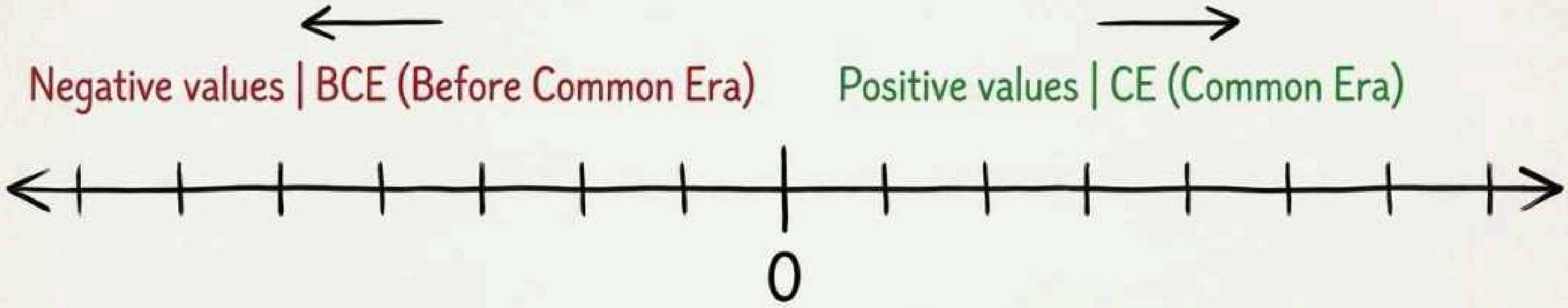
L6: The World c. 1500 (Aztec, Inca, Ming, Ottomans) & Historical Thinking.

Mastery = f(Time, Place, Web of Connections)

Place any major event before 1500 into this function.

The Mechanics of Time

¶ 0.6



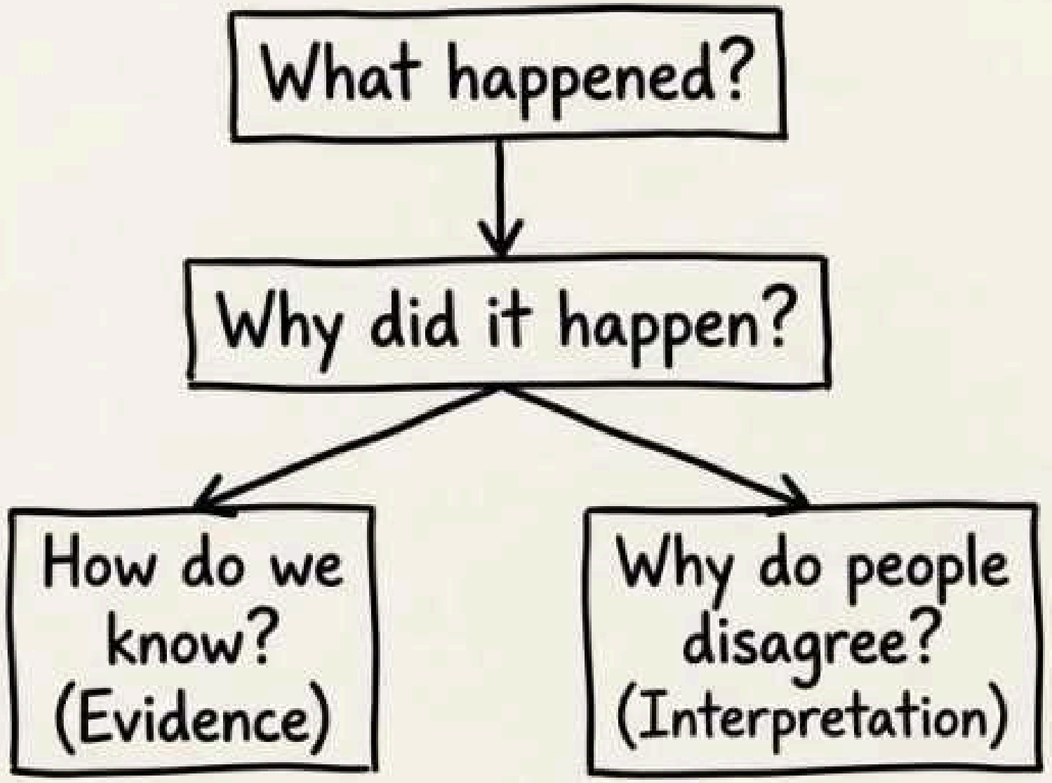
- 3000 BCE < 2000 BCE
  (Older dates have higher absolute values; dates count backwards).
- Secular variables = Matches BC/AD, but independent of any single religion calendar.
- ≈ : Many early dates are approximate, and we say so.

[¶ 0.7]

History ≠ ∑(Memorized Dates)



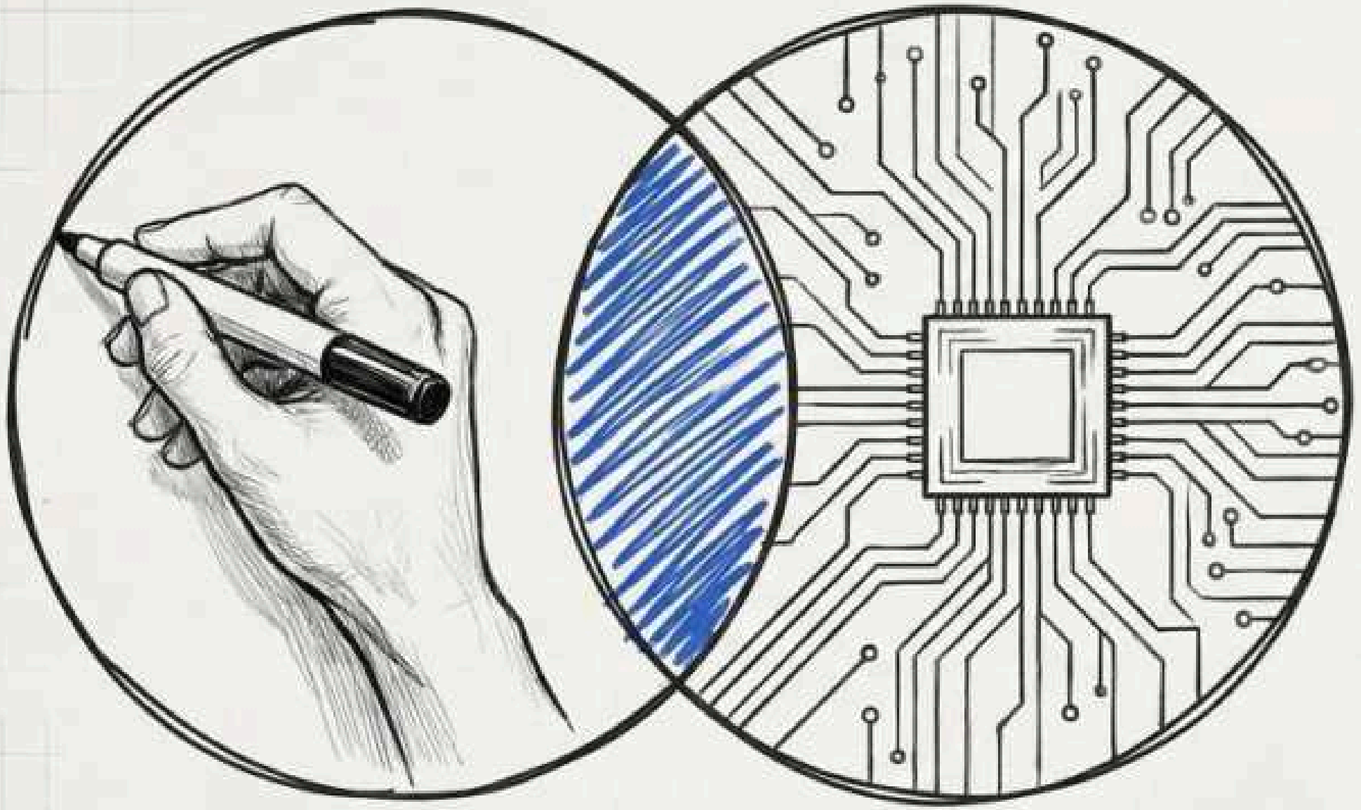
A date is just a pin on the map.



Unsettled answers → Fair presentation of competing explanations.

¶ 0.8

Course Generation = AI Assistance + Human Direction



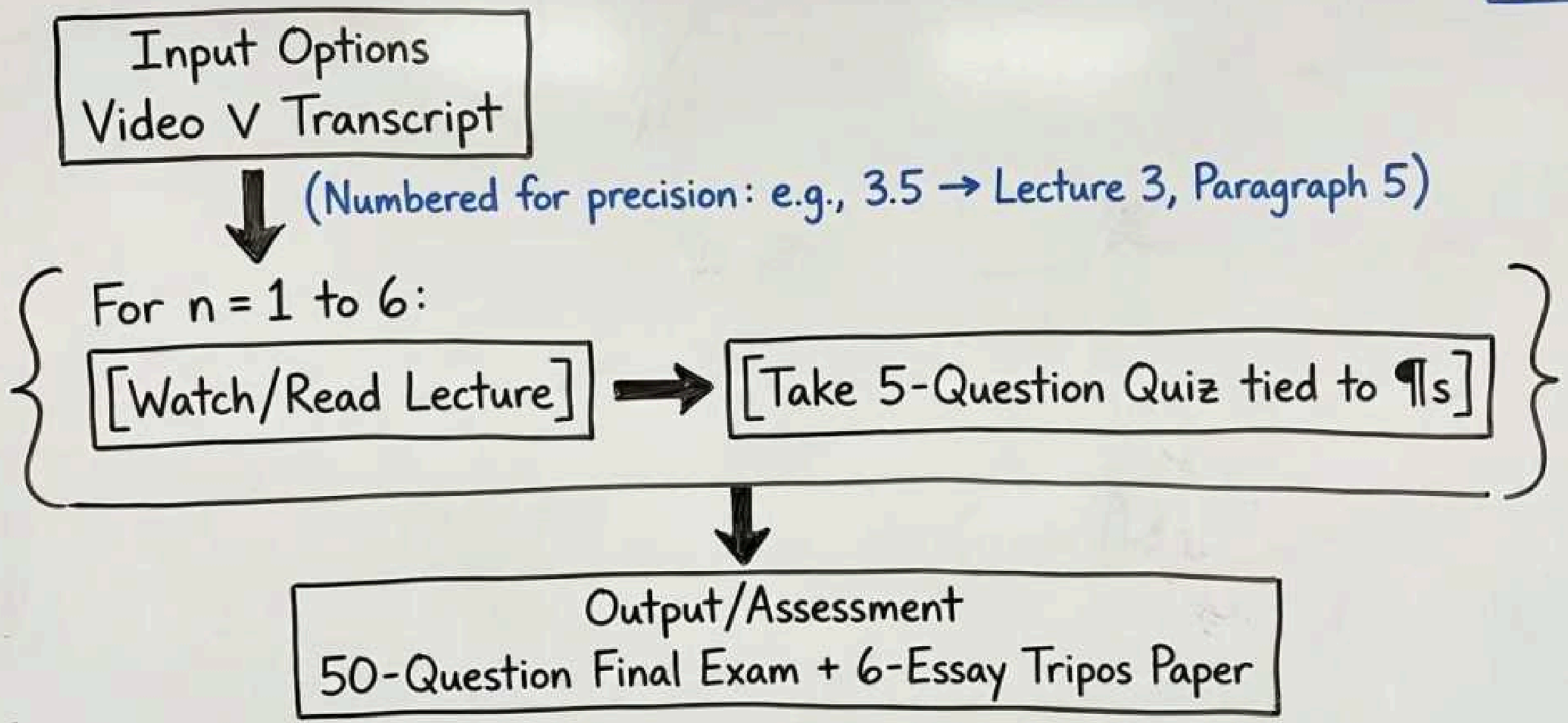
The Open Source Ethos

- We state this openly.
- Historical details can be wrong → Check anything that matters to you.
- Feedback loop: Find a mistake → Report it.

Transcripts are clean and numbered to optimize integration with your personal AI tutors.

Course Architecture & Usage

[¶0.9]



Learning > Grades

(All assessments are designed for mastery, not scoring).



¶ 0.10

Questions or feedback?

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Execute → Lecture 1

The long story of how we got here.